

*# Redirect old .spec file URLs to the cached locations*

```
redirect 301 /registry/api/enum.spec http://www.opengl.org/registry/oldspecs/enum.spec
redirect 301 /registry/api/enumext.spec
http://www.opengl.org/registry/oldspecs//enumext.spec
redirect 301 /registry/api/gl.spec http://www.opengl.org/registry/oldspecs//gl.spec
redirect 301 /registry/api/gl.tm http://www.opengl.org/registry/oldspecs//gl.tm
redirect 301 /registry/api/gl3.h http://www.opengl.org/registry/oldspecs//gl3.h
redirect 301 /registry/api/glcorearb.h
http://www.opengl.org/registry/oldspecs//glcorearb.h
redirect 301 /registry/api/glcorearbrelease.txt
http://www.opengl.org/registry/oldspecs//glcorearbrelease.txt
redirect 301 /registry/api/glext.h http://www.opengl.org/registry/oldspecs//glext.h
redirect 301 /registry/api/glextrelease.txt
http://www.opengl.org/registry/oldspecs//glextrelease.txt
redirect 301 /registry/api/glx.spec http://www.opengl.org/registry/oldspecs//glx.spec
redirect 301 /registry/api/glx.tm http://www.opengl.org/registry/oldspecs//glx.tm
redirect 301 /registry/api/glxenum.spec
http://www.opengl.org/registry/oldspecs//glxenum.spec
redirect 301 /registry/api/glxenumext.spec
http://www.opengl.org/registry/oldspecs//glxenumext.spec
redirect 301 /registry/api/glxext.h http://www.opengl.org/registry/oldspecs//glxext.h
redirect 301 /registry/api/glxext.spec
http://www.opengl.org/registry/oldspecs//glxext.spec
redirect 301 /registry/api/wgl.spec http://www.opengl.org/registry/oldspecs//wgl.spec
redirect 301 /registry/api/wgl.tm http://www.opengl.org/registry/oldspecs//wgl.tm
redirect 301 /registry/api/wglenum.spec
http://www.opengl.org/registry/oldspecs//wglenum.spec
redirect 301 /registry/api/wglenumext.spec
http://www.opengl.org/registry/oldspecs//wglenumext.spec
redirect 301 /registry/api/wglext.h http://www.opengl.org/registry/oldspecs//wglext.h
redirect 301 /registry/api/wglext.spec
http://www.opengl.org/registry/oldspecs//wglext.spec
```