

```
# BEGIN WordPress
<IfModule mod_rewrite.c>
RewriteEngine On
RewriteBase /riplblog/
RewriteRule ^index\.php$ - [L]
RewriteCond %{REQUEST_FILENAME} !-f
RewriteCond %{REQUEST_FILENAME} !-d
RewriteRule . /riplblog/index.php [L]
</IfModule>

# END WordPress

# -----
# | Web fonts access |
# -----

# Allow access from all domains for web fonts

<IfModule mod_headers.c>
    <FilesMatch "\.(eot|font\.css|otf|ttf|ttfl|woff)$">
        Header set Access-Control-Allow-Origin "*"
    </FilesMatch>
</IfModule>

# #####
# # ERRORS #
# #####

# -----
# | 404 error prevention for non-existing redirected folders |
# -----

# Prevent Apache from returning a 404 error for a rewrite if a directory
# with the same name does not exist.
# http://httpd.apache.org/docs/current/content-negotiation.html#multiviews
# http://www.webmasterworld.com/apache/3808792.htm

Options -MultiViews

# -----
# | Custom error pages |
# -----
```

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# | Custom error messages / pages |
# -----

# You can customize what Apache returns to the client in case of an error (see
# http://httpd.apache.org/docs/current/mod/core.html#errordocument), e.g.:

ErrorDocument 404 /404.html

# #####
# # INTERNET EXPLORER #
# #####

# -----
# | Better website experience |
# -----

# Force IE to render pages in the highest available mode in the various
# cases when it may not: http://hsivonen.iki.fi/doctype/ie-mode.pdf.

<IfModule mod_headers.c>
    Header set X-UA-Compatible "IE=edge"
    # `mod_headers` can't match based on the content-type, however, we only
    # want to send this header for HTML pages and not for the other resources
    <FilesMatch "\.(appcache|crx|css|eot|gif|htc|ico|jpe?
gl|jst|m4a|m4v|manifest|mp4|oex|ogal|oggl|ogv|otf|pdf|png|safariextz|svg|svgz|ttf|vcf|webapp|wet
    Header unset X-UA-Compatible
    </FilesMatch>
</IfModule>

# -----
# | Screen flicker |
# -----

# Stop screen flicker in IE on CSS rollovers (this only works in
# combination with the `ExpiresByType` directives for images from below).

BrowserMatch "MSIE" brokenvary=1
BrowserMatch "Mozilla/4.[0-9]{2}" brokenvary=1
BrowserMatch "Opera" !brokenvary
SetEnvIf brokenvary 1 force-no-vary

```

```

# -----
# | Proper MIME types for all files |
# -----

<IfModule mod_mime.c>

# Audio
AddType audio/mp4          m4a f4a f4b
AddType audio/ogg          oga ogg

# JavaScript
# Normalize to standard type (it's sniffed in IE anyways):
# http://tools.ietf.org/html/rfc4329#section-7.2
AddType application/javascript    js jsonp
AddType application/json          json

# Video
AddType video/mp4          mp4 m4v f4v f4p
AddType video/ogg          ogv
AddType video/webm         webm
AddType video/x-flv        flv

# Web fonts
AddType application/font-woff    woff
AddType application/vnd.ms-fontobject    eot

# Browsers usually ignore the font MIME types and sniff the content,
# however, Chrome shows a warning if other MIME types are used for the
# following fonts.
AddType application/x-font-ttf    ttc ttf
AddType font/opentype             otf

# Make SVGZ fonts work on iPad:
# https://twitter.com/FontSquirrel/status/14855840545
AddType    image/svg+xml          svg svgz
AddEncoding gzip                  svgz

# Other
AddType application/octet-stream  safariextz
AddType application/x-chrome-extension    crx
AddType application/x-opera-extension    oex

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AddType application/x-shockwave-flash          swf
AddType application/x-web-app-manifest+json   webapp
AddType application/x-xpinstall                xpi
AddType application/xml                       atom rdf rss xml
AddType image/webp                            webp
AddType image/x-icon                          ico
AddType text/cache-manifest                   appcache manifest
AddType text/vtt                              vtt
AddType text/x-component                      htc
AddType text/x-vcard                          vcf

```

```
</IfModule>
```

```

# -----
# | UTF-8 encoding |
# -----

```

```
# Use UTF-8 encoding for anything served as `text/html` or `text/plain`.
```

```
AddDefaultCharset utf-8
```

```
# Force UTF-8 for certain file formats.
```

```
<IfModule mod_mime.c>
```

```
    AddCharset utf-8 .atom .css .js .json .rss .vtt .webapp .xml
```

```
</IfModule>
```

```

# #####
# # WEB PERFORMANCE #
# #####

```

```

# -----
# | Compression |
# -----

```

```
<IfModule mod_deflate.c>
```

```
# Force compression for mangled headers.
```

```
# http://developer.yahoo.com/blogs/ydn/posts/2010/12/pushing-beyond-gzipping
```

```
<IfModule mod_setenvif.c>
```

```
    <IfModule mod_headers.c>
```

```
        SetEnvIfNoCase ^(\Accept-EncodXngl X-cept-Encodingl X(15)|^(15)|-(15))$ ^((gzip|defl
```

```
{4,13})$ HAVE_Accept-Encoding
```

```

    RequestHeader append Accept-Encoding "gzip, deflate" env=HAVE_Accept-Encoding
</IfModule>
</IfModule>

# Compress all output labeled with one of the following MIME-types
# (for Apache versions below 2.3.7, you don't need to enable `mod_filter`
# and can remove the `<IfModule mod_filter.c>` and `</IfModule>` lines
# as `AddOutputFilterByType` is still in the core directives).
<IfModule mod_filter.c>
    AddOutputFilterByType DEFLATE application/atom+xml \
        application/javascript \
        application/json \
        application/rss+xml \
        application/vnd.ms-fontobject \
        application/x-font-ttf \
        application/x-web-app-manifest+json \
        application/xhtml+xml \
        application/xml \
        font/opentype \
        image/svg+xml \
        image/x-icon \
        text/css \
        text/html \
        text/plain \
        text/x-component \
        text/xml

</IfModule>

</IfModule>

# -----
# | ETag removal |
# -----

# Since we're sending far-future expires headers (see below), ETags can
# be removed: http://developer.yahoo.com/performance/rules.html#etags.

# `FileETag None` is not enough for every server.
<IfModule mod_headers.c>
    Header unset ETag
</IfModule>

```

FileETag None

```
# -----
# | Expires headers (for better cache control) |
# -----

# The following expires headers are set pretty far in the future. If you don't
# control versioning with filename-based cache busting, consider lowering the
# cache time for resources like CSS and JS to something like 1 week.

<IfModule mod_expires.c>

    ExpiresActive on
    ExpiresDefault "access plus 1 month"

    # CSS
    ExpiresByType text/css "access plus 1 year"

    # Data interchange
    ExpiresByType application/json "access plus 0 seconds"
    ExpiresByType application/xml "access plus 0 seconds"
    ExpiresByType text/xml "access plus 0 seconds"

    # Favicon (cannot be renamed!)
    ExpiresByType image/x-icon "access plus 1 week"

    # HTML components (HTCs)
    ExpiresByType text/x-component "access plus 1 month"

    # HTML
    ExpiresByType text/html "access plus 0 seconds"

    # JavaScript
    ExpiresByType application/javascript "access plus 1 year"

    # Manifest files
    ExpiresByType application/x-web-app-manifest+json "access plus 0 seconds"
    ExpiresByType text/cache-manifest "access plus 0 seconds"

    # Media
```

```
ExpiresByType audio/ogg "access plus 1 month"
ExpiresByType image/gif "access plus 1 month"
ExpiresByType image/jpeg "access plus 1 month"
ExpiresByType image/png "access plus 1 month"
ExpiresByType video/mp4 "access plus 1 month"
ExpiresByType video/ogg "access plus 1 month"
ExpiresByType video/webm "access plus 1 month"
```

Web feeds

```
ExpiresByType application/atom+xml "access plus 1 hour"
ExpiresByType application/rss+xml "access plus 1 hour"
```

Web fonts

```
ExpiresByType application/font-woff "access plus 1 month"
ExpiresByType application/vnd.ms-fontobject "access plus 1 month"
ExpiresByType application/x-font-ttf "access plus 1 month"
ExpiresByType font/opentype "access plus 1 month"
ExpiresByType image/svg+xml "access plus 1 month"
```

</IfModule>