

```
# Apache Server Configs v2.14.0 | MIT License
# https://github.com/h5bp/server-configs-apache

# (!) Using `.htaccess` files slows down Apache, therefore, if you have
# access to the main server configuration file (which is usually called
# `httpd.conf`), you should add this logic there.
#
# https://httpd.apache.org/docs/current/howto/htaccess.html.

# ######
# # CROSS-ORIGIN #
# ######
#
# -----
# | Cross-origin requests | / |
# -----
#
# Allow cross-origin requests.
#
# https://developer.mozilla.org/en-US/docs/Web/HTTP/Access_control_CORS
# http://enable-cors.org/
# http://www.w3.org/TR/cors/
#
# <IfModule mod_headers.c>
#   Header set Access-Control-Allow-Origin "*"
# </IfModule>
#
# -----
# | Cross-origin images | / |
# -----
#
# Send the CORS header for images when browsers request it.
#
# https://developer.mozilla.org/en-US/docs/Web/HTML/CORS_enabled_image
# https://blog.chromium.org/2011/07/using-cross-domain-images-in-webgl-and.html
#
<IfModule mod_setenvif.c>
  <IfModule mod_headers.c>
    <FilesMatch "\.(bmp|curl|gif|ico|jpe?|gl|png|svgz?|webp)$">
      SetEnvIf Origin ":" IS_CORS
      Header set Access-Control-Allow-Origin "*" env=IS_CORS
    </FilesMatch>
  </IfModule>
</IfModule>
```

```
        Header set Access-Control-Allow-Origin "*" env=FOO_BAR
    
```

```
</FilesMatch>
</IfModule>
</IfModule>

# -----
# I Cross-origin web fonts
# -----
# Allow cross-origin access to web fonts.

<IfModule mod_headers.c>
    <FilesMatch "\.(eot|otf|ttf|woff2?)$">
        Header set Access-Control-Allow-Origin "*"
    </FilesMatch>
</IfModule>

# -----
# I Cross-origin resource timing
# -----
# Allow cross-origin access to the timing information for all resources.

# If a resource isn't served with a `Timing-Allow-Origin` header that
# would allow its timing information to be shared with the document,
# some of the attributes of the `PerformanceResourceTiming` object will
# be set to zero.

# http://www.w3.org/TR/resource-timing/
# http://www.stevesouders.com/blog/2014/08/21/resource-timing-practical-tips/

# <IfModule mod_headers.c>
#     Header set Timing-Allow-Origin: "*"
# </IfModule>

# ##########
# # ERRORS #
# #########
# -----
# I Custom error messages/pages
# -----
```

```
# -----  
  
# Customize what Apache returns to the client in case of an error.  
# https://httpd.apache.org/docs/current/mod/core.html#errordocument  
  
ErrorDocument 404 /404.html  
  
# -----  
# I Error prevention /  
# -----  
  
# Disable the pattern matching based on filenames.  
#  
# This setting prevents Apache from returning a 404 error as the result  
# of a rewrite when the directory with the same name does not exist.  
#  
# https://httpd.apache.org/docs/current/content-negotiation.html#multiviews  
  
Options -MultiViews  
  
# #####  
# # INTERNET EXPLORER #  
# #####  
  
# -----  
# I Document modes /  
# -----  
  
# Force Internet Explorer 8/9/10 to render pages in the highest mode  
# available in the various cases when it may not.  
#  
# https://hsivonen.fi/doctype/#ie8  
#  
# (!) Starting with Internet Explorer 11, document modes are deprecated.  
# If your business still relies on older web apps and services that were  
# designed for older versions of Internet Explorer, you might want to  
# consider enabling 'Enterprise Mode' throughout your company.  
#  
# https://msdn.microsoft.com/en-us/library/ie/bg182625.aspx#docmode  
# http://blogs.msdn.com/b/ie/archive/2014/04/02/stay-up-to-date-with-enterprise-mode-for-internet-explorer-11.aspx
```

```

<IfModule mod_headers.c>

    Header set X-UA-Compatible "IE=edge"

    # `mod_headers` cannot match based on the content-type, however,
    # the `X-UA-Compatible` response header should be send only for
    # HTML documents and not for the other resources.

    <FilesMatch "\.
    (appcache|atom|bbaw|bml|crx|css|curl|eot|f4[abpv]|f1|geojson|gif|htc|icol|jpe?
    gl|js|json|ld|?
    |m4[av]|manifest|map|mp4|oex|og[av]|opus|otf|pdf|png|rdf|rss|safariextz|svgz?
    |swf|topojson|tt[cf]|txt|vcard|vcf|vtt|webappl|webmanifest|woff2|xml|xpi)$">
        Header unset X-UA-Compatible
    </FilesMatch>

</IfModule>

# -----
# / Iframes cookies
# -----
# Allow cookies to be set from iframes in Internet Explorer.
#
# https://msdn.microsoft.com/en-us/library/ms537343.aspx
# http://www.w3.org/TR/2000/CR-P3P-20001215/

# <IfModule mod_headers.c>
#     Header set P3P "policyref=\"/w3c/p3p.xml\", CP=\"IDC DSP COR ADM DEVi TAIi PSA PSD
# IVAi IVDi CONi HIS OUR IND CNT\""
# </IfModule>

# ######
# # MEDIA TYPES AND CHARACTERENCODINGS
# ######
# ######
# / -----
# / Media types
# -----

```

```
# Serve resources with the proper media types (f. k. a. MIME types).
#
# https://www.iana.org/assignments/media-types/media-types.xhtml
# https://httpd.apache.org/docs/current/mod/mod_mime.html#addtype

<IfModule mod_mime.c>

    # Data interchange

    AddType application/atom+xml                         atom
    AddType application/json                            json map topojson
    AddType application/ld+json                          jsonld
    AddType application/rss+xml                         rss
    AddType application/vnd.geo+json                   geojson
    AddType application/xml                            rdf xml

    # JavaScript

    # Normalize to standard type.
    # https://tools.ietf.org/html/rfc4329#section-7.2

    AddType application/javascript                   js

    # Manifest files

    AddType application/manifest+json                webmanifest
    AddType application/x-web-app-manifest+json      webapp
    AddType text/cache-manifest                      appcache

    # Media files

    AddType audio/mp4                                f4a f4b m4a
    AddType audio/ogg                                ogg ogg opus
    AddType image/bmp                               bmp
    AddType image/svg+xml                           svg svgz
    AddType image/webp                               webp
    AddType video/mp4                               f4v f4p m4v mp4
    AddType video/ogg                                ogv
    AddType video/webm                            webm
    AddType video/x-flv                            f1v
```

```
# Serving '.ico' image files with a different media type
# prevents Internet Explorer from displaying them as images:
# https://github.com/h5bp/html5-
boilerplate/commit/37b5fec090d00f38de64b591bcddcb205aadf8ee

AddType image/x-icon ico

# Web fonts

AddType application/font-woff woff
AddType application/font-woff2 woff2
AddType application/vnd.ms-fontobject eot

# Browsers usually ignore the font media types and simply sniff
# the bytes to figure out the font type.
# https://mimesniff.spec.whatwg.org/#matching-a-font-type-pattern
#
# However, Blink and WebKit based browsers will show a warning
# in the console if the following font types are served with any
# other media types.

AddType application/x-font-ttf ttc ttf
AddType font/opentype otf

# Other

AddType application/octet-stream safariextz
AddType application/x-bb-appworld bbaw
AddType application/x-chrome-extension crx
AddType application/x-opera-extension oex
AddType application/x-xpinstall xpi
AddType text/vcard vcard vcf
AddType text/vnd.rim.location.xloc xloc
AddType text/vtt vtt
AddType text/x-component htc

</IfModule>

# -----
# / Character encodings /
# -----
```

```
# Serve all resources labeled as `text/html` or `text/plain`  
# with the media type `charset` parameter set to `UTF-8`.  
#  
# https://httpd.apache.org/docs/current/mod/core.html#adddefaultcharset  
  
AddDefaultCharset utf-8  
  
# -----  
  
# Serve the following file types with the media type `charset`  
# parameter set to `UTF-8`.  
#  
# https://httpd.apache.org/docs/current/mod/mod\_mime.html#addcharset  
  
<IfModule mod_mime.c>  
    AddCharset utf-8 .atom \  
        .bbaw \  
        .css \  
        .geojson \  
        .js \  
        .json \  
        .jsonld \  
        .manifest \  
        .rdf \  
        .rss \  
        .topojson \  
        .vtt \  
        .webapp \  
        .webmanifest \  
        .xloc \  
        .xml  
</IfModule>  
  
# #####  
# # REWRITES #  
# #####  
  
# -----  
# / Rewrite engine /  
# -----
```

```
# (1) Turn on the rewrite engine (this is necessary in order for
#      the 'RewriteRule' directives to work).
#
#      https://httpd.apache.org/docs/current/mod/mod_rewrite.html#RewriteEngine
#
# (2) Enable the 'FollowSymLinks' option if it isn't already.
#
#      https://httpd.apache.org/docs/current/mod/core.html#options
#
# (3) If your web host doesn't allow the 'FollowSymlinks' option,
#      you need to comment it out or remove it, and then uncomment
#      the 'Options +SymLinksIfOwnerMatch' line (4), but be aware
#      of the performance impact.
#
#      https://httpd.apache.org/docs/current/misc/perf-tuning.html#symlinks
#
# (4) Some cloud hosting services will require you set 'RewriteBase'.
#
#      https://www.rackspace.com/knowledge_center/frequently-asked-question/why-is-
#      modrewrite-not-working-on-my-site
#      https://httpd.apache.org/docs/current/mod/mod_rewrite.html#rewritebase
#
# (5) Depending on how your server is set up, you may also need to
#      use the 'RewriteOptions' directive to enable some options for
#      the rewrite engine.
#
#      https://httpd.apache.org/docs/current/mod/mod_rewrite.html#rewriteoptions
#
# (6) Set %{ENV:PROTO} variable, to allow rewrites to redirect with the
#      appropriate schema automatically (http or https).

<IfModule mod_rewrite.c>

    # (1)
    RewriteEngine On

    # (2)
    Options +FollowSymlinks

    # (3)
```

```
... -->

# Options +SymLinksIfOwnerMatch

# (4)
# RewriteBase /

# (5)
# RewriteOptions <options>

# (6)
RewriteCond %{HTTPS} =on
RewriteRule ^ - [env=proto: https]
RewriteCond %{HTTPS} !=on
RewriteRule ^ - [env=proto: http]

</IfModule>

# -----
# I Forcing `https://`                                /
# ----

# Redirect from the `http://` to the `https://` version of the URL.
# https://wiki.apache.org/httpd/RewriteHTTPToHTTPS

# <IfModule mod_rewrite.c>
#   RewriteEngine On
#   RewriteCond %{HTTPS} !=on
#   RewriteRule ^(.*)$ https://[%{HTTP_HOST}]/$1 [R=301,L]
# </IfModule>

# -----
# I Suppressing / Forcing the `www.` at the beginning of URLs      /
# ----

# The same content should never be available under two different
# URLs, especially not with and without `www.` at the beginning.
# This can cause SEO problems (duplicate content), and therefore,
# you should choose one of the alternatives and redirect the other
# one.

#
# By default 'Option 1' (no `www.`) is activated.
# http://no-www.org/faq.php?option=1
```

```
# keep www or your primary address
#
# If you would prefer to use 'Option 2', just comment out all the
# lines from 'Option 1' and uncomment the ones from 'Option 2'.
#
# (!) NEVER USE BOTH RULES AT THE SAME TIME!
#
# -----
#
# Option 1: rewrite www.example.com → example.com
#
<IfModule mod_rewrite.c>
    RewriteEngine On
    RewriteCond %{HTTPS} !=on
    RewriteCond %{HTTP_HOST} ^www\.(.+)\$ [NC]
    RewriteRule ^ %{ENV:PROTO}://\$1%{REQUEST_URI} [R=301,L]
</IfModule>
#
# -----
#
# Option 2: rewrite example.com → www.example.com
#
# Be aware that the following might not be a good idea if you use "real"
# subdomains for certain parts of your website.
#
# <IfModule mod_rewrite.c>
#     RewriteEngine On
#     RewriteCond %{HTTPS} !=on
#     RewriteCond %{HTTP_HOST} !^www\.[NC]
#     RewriteCond %{SERVER_ADDR} !=127.0.0.1
#     RewriteCond %{SERVER_ADDR} !=:1
#     RewriteRule ^ %{ENV:PROTO}://www.%{HTTP_HOST}%{REQUEST_URI} [R=301,L]
# </IfModule>
#
# ######
# # SECURITY                                     #
# ######
#
# -----
#
# ! Clickjacking                                /
# -----
```

```
# Protect website against clickjacking.
#
# The example below sends the `X-Frame-Options` response header with
# the value `DENY`, informing browsers not to display the content of
# the web page in any frame.
#
# This might not be the best setting for everyone. You should read
# about the other two possible values the `X-Frame-Options` header
# field can have: `SAMEORIGIN` and `ALLOW-FROM`.
# https://tools.ietf.org/html/rfc7034#section-2.1.
#
# Keep in mind that while you could send the `X-Frame-Options` header
# for all of your website's pages, this has the potential downside that
# it forbids even non-malicious framing of your content (e.g.: when
# users visit your website using a Google Image Search results page).
#
# Nonetheless, you should ensure that you send the `X-Frame-Options` header
# for all pages that allow a user to make a state changing
# operation (e.g: pages that contain one-click purchase links, checkout
# or bank-transfer confirmation pages, pages that make permanent
# configuration changes, etc.).
#
# Sending the `X-Frame-Options` header can also protect your website
# against more than just clickjacking attacks:
# https://cure53.de/xf0-clickjacking.pdf.
#
# https://tools.ietf.org/html/rfc7034
# http://blogs.msdn.com/b/ieinternals/archive/2010/03/30/combating-clickjacking-with-x-
frame-options.aspx
# https://www.owasp.org/index.php/Clickjacking

# <IfModule mod_headers.c>

#     Header set X-Frame-Options "DENY"

#     # `mod_headers` cannot match based on the content-type, however,
#     # the `X-Frame-Options` response header should be send only for
#     # HTML documents and not for the other resources.

#     <FilesMatch "\.">
```

```
(appcache|atom|b2a|b2m|crx|css|curl|eot|f4[abpv]|f1|geojson|gif|htc|ico|jpe?
gl|js|json|1d)?  
|m4[av]|manifest|map|mp4|oex|og[agv]|opus|otf|pdf|png|rdf|rss|safari|extz|svgz?  
|swf|topojson|tt[cf]|txt|vcard|vcf|vtt|webappl|web[mp]|webmanifest|woff2?|x1|ocl|xml|xpi)$">  
# Header unset X-Frame-Options  
# </FilesMatch>  
  
# </IfModule>  
  
# -----  
# I Content Security Policy (CSP) /  
# -----  
  
# Mitigate the risk of cross-site scripting and other content-injection  
# attacks.  
#  
# This can be done by setting a 'Content Security Policy' which  
# whitelists trusted sources of content for your website.  
#  
# The example header below allows ONLY scripts that are loaded from  
# the current website's origin (no inline scripts, no CDN, etc).  
# That almost certainly won't work as-is for your website!  
#  
# To make things easier, you can use an online CSP header generator  
# such as: http://cspisawesome.com/.  
#  
# http://content-security-policy.com/  
# http://www.html5rocks.com/en/tutorials/security/content-security-policy/  
# http://www.w3.org/TR/CSP11/).  
  
# <IfModule mod_headers.c>  
  
# Header set Content-Security-Policy "script-src 'self'; object-src 'self'"  
  
# # `mod_headers` cannot match based on the content-type, however,  
# # the `Content-Security-Policy` response header should be send  
# # only for HTML documents and not for the other resources.  
  
# <FilesMatch "\.  
(appcache|atom|b2a|b2m|crx|css|curl|eot|f4[abpv]|f1|geojson|gif|htc|ico|jpe?
gl|js|json|1d)?
```

```
| m4[av]| manifest| map| mp4| oexl og[agv]| opus| of| pdf| png| rdf| rss| safari| extz| svgz?
| swf| topojson| tt[cf]| txt| vcard| vcf| vtt| webappl| web[mp]| webmanifest| woff2?| x10| xml| xpi)">
#
#       Header unset Content-Security-Policy
#       </FilesMatch>

# </IfModule>

# -----
# / File access
# -----

# Block access to directories without a default document.
#
# You should leave the following uncommented, as you shouldn't allow
# anyone to surf through every directory on your server (which may
# includes rather private places such as the CMS' s directories).

<IfModule mod_autoindex.c>
    Options -Indexes
</IfModule>

# -----
# Block access to all hidden files and directories with the exception of
# the visible content from within the `/.well-known/` hidden directory.
#
# These types of files usually contain user preferences or the preserved
# state of an utility, and can include rather private places like, for
# example, the `'.git'` or `'.svn'` directories.
#
# The `/.well-known/` directory represents the standard (RFC 5785) path
# prefix for "well-known locations" (e.g.: `/.well-known/manifest.json`,
# `/.well-known/keybase.txt`), and therefore, access to its visible
# content should not be blocked.
#
# https://www.mnot.net/blog/2010/04/07/well-known
# https://tools.ietf.org/html/rfc5785

<IfModule mod_rewrite.c>
    RewriteEngine On
    RewriteCond %{REQUEST_URI} "!(^/)\.well-known/([^.]+/.?)+$" [NC]
```

```
RewriteCond %{SCRIPT_FILENAME} -d [OR]
RewriteCond %{SCRIPT_FILENAME} -f
RewriteRule "^(/)\." - [F]
</IfModule>

# -----
# Block access to files that can expose sensitive information.
#
# By default, block access to backup and source files that may be
# left by some text editors and can pose a security risk when anyone
# has access to them.
#
# http://feross.org/cmsexploit/
#
# (!) Update the `<FilesMatch>` regular expression from below to
# include any files that might end up on your production server and
# can expose sensitive information about your website. These files may
# include: configuration files, files that contain metadata about the
# project (e.g.: project dependencies), build scripts, etc. .
<FilesMatch "^(#.*/[^.](bak|conf|dist|fla|in[ci]|log|psd|sh|sql|sw[op])|")$">

# Apache < 2.3
<IfModule !mod_authz_core.c>
    Order allow,deny
    Deny from all
    Satisfy All
</IfModule>

# Apache ≥ 2.3
<IfModule mod_authz_core.c>
    Require all denied
</IfModule>

</FilesMatch>

# -----
# I HTTP Strict Transport Security (HSTS) /
# -----
```

```
# Force client-side SSL redirection.
#
# If a user types 'example.com' in their browser, even if the server
# redirects them to the secure version of the website, that still leaves
# a window of opportunity (the initial HTTP connection) for an attacker
# to downgrade or redirect the request.
#
# The following header ensures that browser will ONLY connect to your
# server via HTTPS, regardless of what the users type in the browser's
# address bar.
#
# (!) Remove the 'includeSubDomains' optional directive if the website's
# subdomains are not using HTTPS.
#
# http://www.html5rocks.com/en/tutorials/security/transport-layer-security/
# https://tools.ietf.org/html/draft-ietf-websec-strict-transport-sec-14#section-6.1
# http://blogs.msdn.com/b/ieinternals/archive/2014/08/18/hsts-strict-transport-security-
# attacks-mitigations-deployment-https.aspx

# <IfModule mod_headers.c>
#   Header always set Strict-Transport-Security "max-age=16070400; includeSubDomains"
# </IfModule>

# -----
# | Reducing MIME type security risks
# | -----
# Prevent some browsers from MIME-sniffing the response.
#
# This reduces exposure to drive-by download attacks and cross-origin
# data leaks, and should be left uncommented, especially if the server
# is serving user-uploaded content or content that could potentially be
# treated as executable by the browser.
#
# http://www.slideshare.net/hasegawayosuke/owasp-hasegawa
# http://blogs.msdn.com/b/ie/archive/2008/07/02/ie8-security-part-v-comprehensive-
# protection.aspx
# https://msdn.microsoft.com/en-us/library/ie/gg622941.aspx
# https://mimesniff.spec.whatwg.org/

<IfModule mod_headers.c>
```

```
Header set X-Content-Type-Options "nosniff"
</IfModule>

# -----
# I Reflected Cross-Site Scripting (XSS) attacks
# -----
# (1) Try to re-enable the cross-site scripting (XSS) filter built
#      into most web browsers.
#
#      The filter is usually enabled by default, but in some cases it
#      may be disabled by the user. However, in Internet Explorer for
#      example, it can be re-enabled just by sending the
#      'X-XSS-Protection' header with the value of '1'.
#
# (2) Prevent web browsers from rendering the web page if a potential
#      reflected (a.k.a non-persistent) XSS attack is detected by the
#      filter.
#
#      By default, if the filter is enabled and browsers detect a
#      reflected XSS attack, they will attempt to block the attack
#      by making the smallest possible modifications to the returned
#      web page.
#
#      Unfortunately, in some browsers (e.g.: Internet Explorer),
#      this default behavior may allow the XSS filter to be exploited,
#      thereby, it's better to inform browsers to prevent the rendering
#      of the page altogether, instead of attempting to modify it.
#
#      https://hackademix.net/2009/11/21/ies-xss-filter-creates-xss-vulnerabilities
#
# (!) Do not rely on the XSS filter to prevent XSS attacks! Ensure that
#      you are taking all possible measures to prevent XSS attacks, the
#      most obvious being: validating and sanitizing your website's inputs.
#
# http://blogs.msdn.com/b/ie/archive/2008/07/02/ie8-security-part-iv-the-xss-filter.aspx
# http://blogs.msdn.com/b/ieinternals/archive/2011/01/31/controlling-the-internet-
# explorer-xss-filter-with-the-x-xss-protection-http-header.aspx
# https://www.owasp.org/index.php/Cross-site_Scripting_%28XSS%29

# <IfModule mod_headers.c>
```

```
#      #          (1)      (2)
# Header set X-XSS-Protection "1; mode=block"

#      # `mod_headers` cannot match based on the content-type, however,
#      # the `X-XSS-Protection` response header should be send only for
#      # HTML documents and not for the other resources.

#      <FilesMatch "\.
(appcache\|atom\|bbaw\|bmp\|cr\|css\|curl\|eot\|f4\|ab\|pv\|f1\|vl\|geo\|json\|gi\|f1\|ht\|cl\|ic\|ol\|jpe\?
gi\|js\|json\|1d\)?
|m4\|av\|manifest\|map\|mp4\|oex\|og\|ag\|v\|opus\|ot\|pdf\|png\|rdf\|rss\|safari\|ext\|z\|svg\|z\?
|swf\|topo\|json\|tt\|cf\|txt\|vcard\|vc\|vtt\|web\|app\|web\|mp\|web\|manifest\|woff2\|x\|ocl\|xml\|xpi\)$">
#          Header unset X-XSS-Protection
#      </FilesMatch>

# </IfModule>

# -----
# / Server-side technology information
# ----- /
```

Remove the `X-Powered-By` response header that:

* is set by some frameworks and server-side languages
(e.g.: ASP, .NET, PHP), and its value contains information
about them (e.g.: their name, version number)

* doesn't provide any value as far as users are concern,
and in some cases, the information provided by it can
be used by attackers

#

(!) If you can, you should disable the `X-Powered-By` header from the
language / framework level (e.g.: for PHP, you can do that by setting
`expose_php = off` in `php.ini`)

#

<https://php.net/manual/en/ini.core.php#ini.expose-php>

```
<IfModule mod_headers.c>
    Header unset X-Powered-By
</IfModule>
```

```
# -----  
# I Server software information  
# -----  
  
# Prevent Apache from adding a trailing footer line containing  
# information about the server to the server-generated documents  
# (e.g.: error messages, directory listings, etc.)  
#  
# https://httpd.apache.org/docs/current/mod/core.html#serversignature
```

```
ServerSignature Off
```

```
# -----
```

```
# Prevent Apache from sending in the 'Server' response header its  
# exact version number, the description of the generic OS-type or  
# information about its compiled-in modules.  
#  
# (!) The 'ServerTokens' directive will only work in the main server  
# configuration file, so don't try to enable it in the '.htaccess' file!  
#  
# https://httpd.apache.org/docs/current/mod/core.html#servertokens
```

```
#ServerTokens Prod
```

```
# #####  
# # WEB PERFORMANCE  
# #####  
# #####
```

```
# -----  
# I Compression  
# -----
```

```
<IfModule mod_deflate.c>
```

```
# Force compression for mangled 'Accept-Encoding' request headers  
# https://developer.yahoo.com/blogs/ydn/pushing-beyond-gzipping-25601.html
```

```
<IfModule mod_setenvif.c>
```

```
</IfModule mod_headers.c>
```



```
    "text/css" \
    "text/html" \
    "text/javascript" \
    "text/plain" \
    "text/vcard" \
    "text/vnd.rim.location.xloc" \
    "text/vtt" \
    "text/x-component" \
    "text/x-cross-domain-policy" \
    "text/xml"

</IfModule>

# -----
# Map the following filename extensions to the specified
# encoding type in order to make Apache serve the file types
# with the appropriate 'Content-Encoding' response header
# (do note that this will NOT make Apache compress them!).
#
# If these file types would be served without an appropriate
# 'Content-Encode' response header, client applications (e.g.:
# browsers) wouldn't know that they first need to uncompress
# the response, and thus, wouldn't be able to understand the
# content.
#
# https://httpd.apache.org/docs/current/mod/mod\_mime.html#addencoding

<IfModule mod_mime.c>
    AddEncoding gzip           svgz
</IfModule>

</IfModule>

# -----
# Content transformation
# -----
# Prevent intermediate caches or proxies (e.g.: such as the ones
# used by mobile network providers) from modifying the website's
# content.
#
```

```
#  
# https://tools.ietf.org/html/rfc2616#section-14.9.5  
#  
# (!) If you are using 'mod_pagespeed', please note that setting  
# the 'Cache-Control: no-transform' response header will prevent  
# 'PageSpeed' from rewriting 'HTML' files, and, if the  
# 'ModPagespeedDisableRewriteOnNoTransform' directive isn't set  
# to 'off', also from rewriting other resources.  
#  
# https://developers.google.com/speed/pagespeed/module/configuration#notransform  
  
# <IfModule mod_headers.c>  
#     Header merge Cache-Control "no-transform"  
# </IfModule>  
  
# ----- /  
# I ETags  
# ----- /  
  
# Remove 'ETags' as resources are sent with far-future expires headers.  
#  
# https://developer.yahoo.com/performance/rules.html#etags  
# https://tools.ietf.org/html/rfc7232#section-2.3  
  
# 'FileETag None' doesn't work in all cases.  
<IfModule mod_headers.c>  
    Header unset ETag  
</IfModule>  
  
FileETag None  
  
# ----- /  
# I Expires headers  
# ----- /  
  
# Serve resources with far-future expires headers.  
#  
# (!) If you don't control versioning with filename-based  
# cache busting, you should consider lowering the cache times  
# to something like one week.  
#
```

```
# https://httpd.apache.org/docs/current/mod/mod_expires.html

<IfModule mod_expires.c>

    ExpiresActive on
    ExpiresDefault "access plus 1 month"

    # CSS

    ExpiresByType text/css "access plus 1 year"

    # Data interchange

    ExpiresByType application/atom+xml "access plus 1 hour"
    ExpiresByType application/rdf+xml "access plus 1 hour"
    ExpiresByType application/rss+xml "access plus 1 hour"

    ExpiresByType application/json "access plus 0 seconds"
    ExpiresByType application/ld+json "access plus 0 seconds"
    ExpiresByType application/schema+json "access plus 0 seconds"
    ExpiresByType application/vnd.geo+json "access plus 0 seconds"
    ExpiresByType application/xml "access plus 0 seconds"
    ExpiresByType text/xml "access plus 0 seconds"

    # Favicon (cannot be renamed!) and cursor images

    ExpiresByType image/vnd.microsoft.icon "access plus 1 week"
    ExpiresByType image/x-icon "access plus 1 week"

    # HTML

    ExpiresByType text/html "access plus 0 seconds"

    # JavaScript

    ExpiresByType application/javascript "access plus 1 year"
    ExpiresByType application/x-javascript "access plus 1 year"
    ExpiresByType text/javascript "access plus 1 year"

    # Manifest files
```

```
ExpiresByType application/manifest+json           "access plus 1 week"
ExpiresByType application/x-web-app-manifest+json "access plus 0 seconds"
ExpiresByType text/cache-manifest                "access plus 0 seconds"
```

Media files

```
ExpiresByType audio/ogg                         "access plus 1 month"
ExpiresByType image/bmp                          "access plus 1 month"
ExpiresByType image/gif                          "access plus 1 month"
ExpiresByType image/jpeg                         "access plus 1 month"
ExpiresByType image/png                          "access plus 1 month"
ExpiresByType image/svg+xml                     "access plus 1 month"
ExpiresByType image/webp                         "access plus 1 month"
ExpiresByType video/mp4                         "access plus 1 month"
ExpiresByType video/ogg                         "access plus 1 month"
ExpiresByType video/webm                        "access plus 1 month"
```

Web fonts

Embedded OpenType (EOT)

```
ExpiresByType application/vnd.ms-fontobject      "access plus 1 month"
ExpiresByType font/eot                           "access plus 1 month"
```

OpenType

```
ExpiresByType font/opentype                     "access plus 1 month"
```

TrueType

```
ExpiresByType application/x-font-ttf            "access plus 1 month"
```

Web Open Font Format (WOFF) 1.0

```
ExpiresByType application/font-woff             "access plus 1 month"
ExpiresByType application/x-font-woff            "access plus 1 month"
ExpiresByType font/woff                          "access plus 1 month"
```

Web Open Font Format (WOFF) 2.0

```
ExpiresByType application/font-woff2            "access plus 1 month"
```

Other

```
ExpiresByType text/x-cross-domain-policy        "access plus 1 week"
```

```
</IfModule>

# -----
# I File concatenation
# -----

# Allow concatenation from within specific files.
#
# e. g.:
#
# If you have the following lines in a file called, for
# example, `main.combined.js`:
#
#      <!--#include file="js/jquery.js" -->
#      <!--#include file="js/jquery.timer.js" -->
#
# Apache will replace those lines with the content of the
# specified files.

# <IfModule mod_include.c>
#   <FilesMatch "\.combined\.js$">
#     Options +Includes
#     AddOutputFilterByType INCLUDES application/javascript \
#                               application/x-javascript \
#                               text/javascript
#     SetOutputFilter INCLUDES
#   </FilesMatch>
#   <FilesMatch "\.combined\.css$">
#     Options +Includes
#     AddOutputFilterByType INCLUDES text/css
#     SetOutputFilter INCLUDES
#   </FilesMatch>
# </IfModule>

# -----
# I Filename-based cache busting
# -----

# If you're not using a build process to manage your filename version
# revving, you might want to consider enabling the following directives
# to route all requests such as `/style.12345.css` to `/style.css`.
```

```
#  
# To understand why this is important and even a better solution than  
# using something like `*.css?v231`, please see:  
# http://www.stevesouders.com/blog/2008/08/23/revving-filenames-dont-use-querystring/  
  
# <IfModule mod_rewrite.c>  
#     RewriteEngine On  
#     RewriteCond %{REQUEST_FILENAME} !-f  
#     RewriteRule ^(.+)\.(\d+)\.(bmp|css|curl|gif|ico|jpe?gl|js|png|svgz?|webp|webmanifest)$ $1.$3 [L]  
# </IfModule>  
  
<IfModule mod_rewrite.c>  
    RewriteEngine On  
  
    # Send would-be 404 requests to Craft  
    RewriteCond %{REQUEST_FILENAME} !-f  
    RewriteCond %{REQUEST_FILENAME} !-d  
    RewriteCond %{REQUEST_URI} !^/(favicon\.ico|apple-touch-icon.*\.png)$ [NC]  
    RewriteRule (.+) index.php?p=$1 [QSA,L]  
</IfModule>
```