

Apache Configuration File

(!) Using `.htaccess` files slows down Apache, therefore, if you have access to the main server config file (usually called `httpd.conf`), you should add this logic there: <http://httpd.apache.org/docs/current/howto/htaccess.html>.

```
# #####  
# # CROSS-ORIGIN RESOURCE SHARING (CORS) #  
# #####
```

```
# -----  
# | Cross-domain AJAX requests |  
# -----
```

Enable cross-origin AJAX requests.
<http://code.google.com/p/html5security/wiki/CrossOriginRequestSecurity>
<http://enable-cors.org/>

<IfModule mod_headers.c>

with AJAX `withCredentials=true` (cookies sent, SSL allowed...)

SetEnvIfNoCase ORIGIN (.*) ORIGIN=\$1

Header always set Access-Control-Allow-Methods "POST, GET, PUT, OPTIONS, PATCH, DELETE"

Header always set Access-Control-Allow-Origin "http://localhost:9000"

Header always set Access-Control-Allow-Credentials "true"

Header always set Access-Control-Allow-Headers "X-Accept-Charset, X-Accept, Content-Type, (Requested-With"

RewriteEngine On

RewriteCond %{REQUEST_METHOD} OPTIONS

RewriteRule ^(.*)\$ \$1 [R=200,L,E=HTTP_ORIGIN: %{HTTP_ORIGIN}]

</IfModule>

```
# -----  
# | CORS-enabled images |  
# -----
```

Send the CORS header for images when browsers request it.

https://developer.mozilla.org/en/CORS_Enabled_Image

<http://blog.chromium.org/2011/07/using-cross-domain-images-in-webgl-and.html>

<http://hacks.mozilla.org/2011/11/using-cors-to-load-webgl-textures-from-cross-domain-images>

`<IfModule mod_headers.c>`

```

# <!Module mod_setenvif.c>
#   <IfModule mod_headers.c>
#       <FilesMatch "\.(gif|ico|jpe?g|png|svg|svgz|webp)$">
#           #SetEnvIf Origin ":" IS_CORS
#           #Header set Access-Control-Allow-Origin "*" env=IS_CORS
#       </FilesMatch>
#   </IfModule>
# </IfModule>

# -----
# | Web fonts access |
# -----

# Allow access from all domains for web fonts

# <IfModule mod_headers.c>
#   <FilesMatch "\.(eot|font. css|otf|ttf|woff)$">
#       #Header set Access-Control-Allow-Origin "*"
#   </FilesMatch>
# </IfModule>

# #####
# # ERRORS #
# #####

# -----
# | 404 error prevention for non-existing redirected folders |
# -----

# Prevent Apache from returning a 404 error for a rewrite if a directory
# with the same name does not exist.
# http://httpd.apache.org/docs/current/content-negotiation.html#multiviews
# http://www.webmasterworld.com/apache/3808792.htm

Options -MultiViews

# -----
# | Custom error messages / pages |
# -----

# You can customize what Apache returns to the client in case of an error (see
" http://httpd.apache.org/docs/current/mod/mod_status.html#mod_status "

```

<http://httpd.apache.org/docs/current/mod/core.html#errordocument>), e. g.:

ErrorDocument 404 /404.html

```
# #####  
# # INTERNET EXPLORER #  
# #####
```

```
# -----  
# | Better website experience |  
# -----
```

Force IE to render pages in the highest available mode in the various
cases when it may not: <http://hsivonen.iki.fi/doctype/ie-mode.pdf>.

```
<IfModule mod_headers.c>  
  Header set X-UA-Compatible "IE=edge"  
  # `mod_headers` can't match based on the content-type, however, we only  
  # want to send this header for HTML pages and not for the other resources  
  <FilesMatch "\.(appcache|crx|css|eot|gif|htc|ico|jpe?  
gl|jsl|m4a|m4v|manifest|mp4|oex|ogal|oggl|ogv|otf|pdf|png|safariextz|svg|svgz|tiff|vcl|webapp|wet  
  Header unset X-UA-Compatible  
  </FilesMatch>  
</IfModule>
```

```
# -----  
# | Cookie setting from iframes |  
# -----
```

Allow cookies to be set from iframes in IE.

```
# <IfModule mod_headers.c>  
# Header set P3P "policyref=\"/w3c/p3p.xml\", CP=\"IDC DSP COR ADM DEVI TAIi PSA PSD IVAi  
CNTV\""  
# </IfModule>
```

```
# -----  
# | Screen flicker |  
# -----
```

Stop screen flicker in IE on CSS rollovers (this only works in

```

# combination with the `ExpiresByType` directives for images from below).

# BrowserMatch "MSIE" brokenvary=1
# BrowserMatch "Mozilla/4.[0-9]{2}" brokenvary=1
# BrowserMatch "Opera" !brokenvary
# SetEnvIf brokenvary 1 force-no-vary

# #####
# # MIME TYPES AND ENCODING #
# #####

# -----
# | Proper MIME types for all files |
# -----

<IfModule mod_mime.c>

# Audio
AddType audio/mp4 m4a f4a f4b
AddType audio/ogg oga ogg

# JavaScript
# Normalize to standard type (it's sniffed in IE anyways):
# http://tools.ietf.org/html/rfc4329#section-7.2
AddType application/javascript js jsonp
AddType application/json json

# Video
AddType video/mp4 mp4 m4v f4v f4p
AddType video/ogg ogv
AddType video/webm webm
AddType video/x-flv flv

# Web fonts
AddType application/font-woff woff
AddType application/vnd.ms-fontobject eot

# Browsers usually ignore the font MIME types and sniff the content,
# however, Chrome shows a warning if other MIME types are used for the
# following fonts.
AddType application/x-font-ttf ttc ttf

```

```

AddType font/opentype otf

# Make SVGZ fonts work on iPad:
# https://twitter.com/FontSquirrel/status/14855840545
AddType image/svg+xml svg svgz
AddEncoding gzip svgz

# Other
AddType application/octet-stream safariextz
AddType application/x-chrome-extension crx
AddType application/x-opera-extension oex
AddType application/x-shockwave-flash swf
AddType application/x-web-app-manifest+json webapp
AddType application/x-xpinstall xpi
AddType application/xml atom rdf rss xml
AddType image/webp webp
AddType image/x-icon ico
AddType text/cache-manifest appcache manifest
AddType text/vtt vtt
AddType text/x-component htc
AddType text/x-vcard vcf

```

```
</IfModule>
```

```

# -----
# | UTF-8 encoding |
# -----

```

```
# Use UTF-8 encoding for anything served as `text/html` or `text/plain`.
```

```
AddDefaultCharset utf-8
```

```
# Force UTF-8 for certain file formats.
```

```
<IfModule mod_mime.c>
```

```
    AddCharset utf-8 .atom .css .js .json .rss .vtt .webapp .xml
```

```
</IfModule>
```

```

# #####
# # URL REWRITES #
# #####

```

```
# -----
```

```

# | Rewrite engine |
# -----

# Turning on the rewrite engine and enabling the `FollowSymLinks` option is
# necessary for the following directives to work.

# If your web host doesn't allow the `FollowSymLinks` option, you may need to
# comment it out and use `Options +SymLinksIfOwnerMatch` but, be aware of the
# performance impact: http://httpd.apache.org/docs/current/misc/perf-tuning.html#symlinks

# Also, some cloud hosting services require `RewriteBase` to be set:
# http://www.rackspace.com/knowledge\_center/frequently-asked-question/why-is-mod-rewrite-not-working

<IfModule mod_rewrite.c>
    Options +FollowSymLinks
    # Options +SymLinksIfOwnerMatch
    RewriteEngine On
    # RewriteBase /
    RewriteCond %{REQUEST_FILENAME} !-f
    RewriteCond %{REQUEST_FILENAME} !-d
    RewriteRule api/v1/(.*)$ api/v1/MyAPI.php?request=$1 [QSA,NC,L]
</IfModule>

# -----

# | Suppressing / Forcing the "www." at the beginning of URLs |
# -----

# The same content should never be available under two different URLs especially
# not with and without "www." at the beginning. This can cause SEO problems
# (duplicate content), therefore, you should choose one of the alternatives and
# redirect the other one.

# By default option 1 (no "www.") is activated:
# http://no-www.org/faq.php?q=class\_b

# If you'd prefer to use option 2, just comment out all the lines from option 1
# and uncomment the ones from option 2.

# IMPORTANT: NEVER USE BOTH RULES AT THE SAME TIME!

# -----

```

Option 1: rewrite www.example.com → example.com

```
<IfModule mod_rewrite.c>
  RewriteCond %{HTTPS} !=on
  RewriteCond %{HTTP_HOST} ^www\.(.+\)$ [NC]
  RewriteRule ^ http://%1%{REQUEST_URI} [R=301,L]
</IfModule>
```

-----

Option 2: rewrite example.com → www.example.com

*# Be aware that the following might not be a good idea if you use "real"
subdomains for certain parts of your website.*

```
# <IfModule mod_rewrite.c>
#   RewriteCond %{HTTPS} !=on
#   RewriteCond %{HTTP_HOST} !^www\..+\$ [NC]
#   RewriteRule ^ http://www.%{HTTP_HOST}%{REQUEST_URI} [R=301,L]
# </IfModule>
```

```
# #####
# # SECURITY #
# #####
```

```
# -----
# | Content Security Policy (CSP) |
# -----
```

*# You can mitigate the risk of cross-site scripting and other content-injection
attacks by setting a Content Security Policy which whitelists trusted sources
of content for your site.*

*# The example header below allows ONLY scripts that are loaded from the current
site's origin (no inline scripts, no CDN, etc). This almost certainly won't
work as-is for your site!*

*# To get all the details you'll need to craft a reasonable policy for your site,
read: <http://html5rocks.com/en/tutorials/security/content-security-policy> (or
see the specification: <http://w3.org/TR/CSP>).*

```

# <IfModule mod_headers.c>
#   Header set Content-Security-Policy "script-src 'self'; object-src 'self'"
#   <FilesMatch "\.(appcache|crx|css|eot|gif|htc|ico|jpe?
gl|js|m4a|m4v|manifest|mp4|oex|ogal|oggl|ogv|otf|pdf|png|safariextz|svg|svgz|ttf|vcf|webapp|we
#       Header unset Content-Security-Policy
#   </FilesMatch>
# </IfModule>

# -----
# | File access |
# -----

# Block access to directories without a default document.
# Usually you should leave this uncommented because you shouldn't allow anyone
# to surf through every directory on your server (which may includes rather
# private places like the CMS's directories).

<IfModule mod_autoindex.c>
    Options -Indexes
</IfModule>

# -----

# Block access to hidden files and directories.
# This includes directories used by version control systems such as Git and SVN.

<IfModule mod_rewrite.c>
    RewriteCond %{SCRIPT_FILENAME} -d [OR]
    RewriteCond %{SCRIPT_FILENAME} -f
    RewriteRule "(^/)\." - [F]
</IfModule>

# -----

# Block access to backup and source files.
# These files may be left by some text editors and can pose a great security
# danger when anyone has access to them.

<FilesMatch "(^#.*#\.(bak|config|dist|fla|incl|ini|log|psd|sh|sql|sw[op])|(^)$">
    Order allow,deny

```



```
-----
Deny from all
Satisfy All
</FilesMatch>

# -----
# | Secure Sockets Layer (SSL) |
# -----

# Rewrite secure requests properly to prevent SSL certificate warnings, e.g.:
# prevent `https://www.example.com` when your certificate only allows
# `https://secure.example.com`.

# <IfModule mod_rewrite.c>
#   RewriteCond %{SERVER_PORT} !^443
#   RewriteRule ^ https://example-domain-please-change-me.com%{REQUEST_URI} [R=301,L]
# </IfModule>

# -----

# Force client-side SSL redirection.

# If a user types "example.com" in his browser, the above rule will redirect him
# to the secure version of the site. That still leaves a window of opportunity
# (the initial HTTP connection) for an attacker to downgrade or redirect the
# request. The following header ensures that browser will ONLY connect to your
# server via HTTPS, regardless of what the users type in the address bar.
# http://www.html5rocks.com/en/tutorials/security/transport-layer-security/

# <IfModule mod_headers.c>
#   Header set Strict-Transport-Security max-age=16070400;
# </IfModule>

# -----
# | Server software information |
# -----

# Avoid displaying the exact Apache version number, the description of the
# generic OS-type and the information about Apache's compiled-in modules.

# ADD THIS DIRECTIVE IN THE `httpd.conf` AS IT WILL NOT WORK IN THE `.htaccess`!
```

```
# ServerTokens Prod
```

```
# #####  
# # WEB PERFORMANCE #  
# #####
```

```
# -----  
# | Compression |  
# -----
```

```
<IfModule mod_deflate.c>
```

```
    # Force compression for mangled headers.
```

```
    # http://developer.yahoo.com/blogs/ydn/posts/2010/12/pushing-beyond-gzipping
```

```
    <IfModule mod_setenvif.c>
```

```
        <IfModule mod_headers.c>
```

```
            SetEnvIfNoCase ^(\Accept-EncodXng|X-cept-Encoding|X(15)|^(15)|-(15))$ ^((gzip|deflate|4,13)$ HAVE_Accept-Encoding
```

```
                RequestHeader append Accept-Encoding "gzip, deflate" env=HAVE_Accept-Encoding
```

```
        </IfModule>
```

```
    </IfModule>
```

```
    # Compress all output labeled with one of the following MIME-types
```

```
    # (for Apache versions below 2.3.7, you don't need to enable `mod_filter`
```

```
    # and can remove the `<IfModule mod_filter.c>` and `</IfModule>` lines
```

```
    # as `AddOutputFilterByType` is still in the core directives).
```

```
    <IfModule mod_filter.c>
```

```
        AddOutputFilterByType DEFLATE application/atom+xml \
```

```
            application/javascript \
```

```
            application/json \
```

```
            application/rss+xml \
```

```
            application/vnd.ms-fontobject \
```

```
            application/x-font-ttf \
```

```
            application/x-web-app-manifest+json \
```

```
            application/xhtml+xml \
```

```
            application/xml \
```

```
            font/opentype \
```

```
            image/svg+xml \
```

```
            image/x-icon \
```

```
            text/css \
```

```
            text/javascript \
```

```
text/html \
text/plain \
text/x-component \
text/xml
```

```
</IfModule>
```

```
</IfModule>
```

```
# -----
# | Content transformations |
# -----
```

```
# Prevent some of the mobile network providers from modifying the content of
# your site: http://www.w3.org/Protocols/rfc2616/rfc2616-sec14.html#sec14.9.5.
```

```
# <IfModule mod_headers.c>
#   Header set Cache-Control "no-transform"
# </IfModule>
```

```
# -----
# | ETag removal |
# -----
```

```
# Since we're sending far-future expires headers (see below), ETags can
# be removed: http://developer.yahoo.com/performance/rules.html#etags.
```

```
# `FileETag None` is not enough for every server.
```

```
<IfModule mod_headers.c>
```

```
    Header unset ETag
```

```
</IfModule>
```

```
FileETag None
```

```
# -----
# | Expires headers (for better cache control) |
# -----
```

```
# The following expires headers are set pretty far in the future. If you don't
# control versioning with filename-based cache busting, consider lowering the
# cache time for resources like CSS and JS to something like 1 week.
```

```
<IfModule mod_expires.c>
```

```
ExpiresActive on  
ExpiresDefault "access plus 1 month"
```

```
# CSS
```

```
ExpiresByType text/css "access plus 1 year"
```

```
# Data interchange
```

```
ExpiresByType application/json "access plus 0 seconds"
```

```
ExpiresByType application/xml "access plus 0 seconds"
```

```
ExpiresByType text/xml "access plus 0 seconds"
```

```
# Favicon (cannot be renamed!)
```

```
ExpiresByType image/x-icon "access plus 1 week"
```

```
# HTML components (HTCs)
```

```
ExpiresByType text/x-component "access plus 1 month"
```

```
# HTML
```

```
ExpiresByType text/html "access plus 0 seconds"
```

```
# JavaScript
```

```
ExpiresByType application/javascript "access plus 1 year"
```

```
# Manifest files
```

```
ExpiresByType application/x-web-app-manifest+json "access plus 0 seconds"
```

```
ExpiresByType text/cache-manifest "access plus 0 seconds"
```

```
# Media
```

```
ExpiresByType audio/ogg "access plus 1 month"
```

```
ExpiresByType image/gif "access plus 1 month"
```

```
ExpiresByType image/jpeg "access plus 1 month"
```

```
ExpiresByType image/png "access plus 1 month"
```

```
ExpiresByType video/mp4 "access plus 1 month"
```

```
ExpiresByType video/ogg "access plus 1 month"
```

```
ExpiresByType video/webm "access plus 1 month"
```

```
# Web feeds
```

```
ExpiresByType application/atom+xml "access plus 1 hour"
```

```
ExpiresByType application/rss+xml "access plus 1 hour"
```

```

# Web fonts
ExpiresByType application/font-woff           "access plus 1 month"
ExpiresByType application/vnd.ms-fontobject  "access plus 1 month"
ExpiresByType application/x-font-ttf         "access plus 1 month"
ExpiresByType font/opentype                  "access plus 1 month"
ExpiresByType image/svg+xml                 "access plus 1 month"

</IfModule>

# -----
# | Filename-based cache busting |
# -----

# If you're not using a build process to manage your filename version revwing,
# you might want to consider enabling the following directives to route all
# requests such as "/css/style.12345.css" to "/css/style.css".

# To understand why this is important and a better idea than *.css?v231, read:
# http://stevesouders.com/blog/2008/08/23/revwing-filenames-dont-use-querystring

# <IfModule mod_rewrite.c>
#   RewriteCond %{REQUEST_FILENAME} !-f
#   RewriteCond %{REQUEST_FILENAME} !-d
#   RewriteRule ^(.+)%\.(\d+)\. (js|css|png|jpg|gif)$ $1.$3 [L]
# </IfModule>

# -----
# | File concatenation |
# -----

# Allow concatenation from within specific CSS and JS files, e.g.:
# Inside of script.combined.js you could have
# <!--#include file="libs/jquery.js" -->
# <!--#include file="plugins/jquery.idletimer.js" -->
# and they would be included into this single file.

# <IfModule mod_include.c>
#   <FilesMatch "\.combined\.js$">
#       Options +Includes
#       AddOutputFilterByType INCLUDES application/javascript application/json

```

```
#      SetOutputFilter INCLUDES
#    </FilesMatch>
#    <FilesMatch "\.combined\.css$">
#      Options +Includes
#      AddOutputFilterByType INCLUDES text/css
#      SetOutputFilter INCLUDES
#    </FilesMatch>
# </IfModule>

# -----
# | Persistent connections |
# -----

# Allow multiple requests to be sent over the same TCP connection;
# http://httpd.apache.org/docs/current/en/mod/core.html#keepalive.

# Enable if you serve a lot of static content but, be aware of the
# possible disadvantages!

# <IfModule mod_headers.c>
#   Header set Connection Keep-Alive
# </IfModule>
```