

## # Apache Configuration File

# (!) Using `.htaccess` files slows down Apache, therefore, if you have access to the main server config file (usually called `httpd.conf`), you should add this logic there: <http://httpd.apache.org/docs/current/howto/htaccess.html>.

# <http://www.appnet.a.com/blog/bootstrap-pagespeed/>

```
<IfModule pagespeed_module>
```

```
    ModPageSpeed off
```

```
#    ModPagespeedRewriteLevel CoreFilters
```

```
#    ModPagespeedEnableFilters prioritize_critical_css
```

```
#    ModPagespeedEnableFilters defer_javascript
```

```
#    ModPagespeedEnableFilters sprite_images
```

```
#    ModPagespeedEnableFilters convert_png_to_jpeg, convert_jpeg_to_webp
```

```
#    ModPagespeedEnableFilters collapse_whitespace, remove_comments
```

```
</IfModule>
```

```
# #####  
# # CROSS-ORIGIN RESOURCE SHARING (CORS) #  
# #####
```

```
# -----  
# | Cross-domain AJAX requests |  
# -----
```

```
# Enable cross-origin AJAX requests.
```

```
# http://code.google.com/p/html5security/wiki/CrossOriginRequestSecurity
```

```
# http://enable-cors.org/
```

```
# <IfModule mod_headers.c>
```

```
#    Header set Access-Control-Allow-Origin "*"
```

```
# </IfModule>
```

```
# -----  
# | CORS-enabled images |  
# -----
```

```
# Send the CORS header for images when browsers request it.
```

```
# https://developer.mozilla.org/en/CORS\_Enabled\_Image
```

```
# http://blog.chromium.org/2011/07/using-cross-domain-images-in-webgl-and.html
```

```
# http://hacks.mozilla.org/2011/04/using-cors-to-load-webgl-textures-from-cross-domain-images/
```

# <http://nacks.mozilla.org/2011/11/using-cors-to-load-webgl-textures-from-cross-domain-images/>

```
<IfModule mod_setenvif.c>
  <IfModule mod_headers.c>
    <FilesMatch "\.(gif|ico|jpe?g|png|svg|svgz|webp)$">
      SetEnvIf Origin ":" IS_CORS
      Header set Access-Control-Allow-Origin "*" env=IS_CORS
    </FilesMatch>
  </IfModule>
</IfModule>
```

```
# -----
# | Web fonts access |
# -----
```

# *Allow access from all domains for web fonts*

```
<IfModule mod_headers.c>
  <FilesMatch "\.(eot|font.css|otf|ttf|woff)$">
    Header set Access-Control-Allow-Origin "*"
  </FilesMatch>
</IfModule>
```

```
# #####
# # ERRORS #
# #####
```

```
# -----
# | 404 error prevention for non-existing redirected folders |
# -----
```

# *Prevent Apache from returning a 404 error for a rewrite if a directory with the same name does not exist.*  
# <http://httpd.apache.org/docs/current/content-negotiation.html#multiviews>  
# <http://www.webmasterworld.com/apache/3808792.htm>

### Options -MultiViews

```
# -----
# | Custom error messages / pages |
# -----
```

*# You can customize what Apache returns to the client in case of an error (see  
# <http://httpd.apache.org/docs/current/mod/core.html#errordocument>), e.g.:*

ErrorDocument 404 /404app.html

```
# #####  
# # INTERNET EXPLORER #  
# #####
```

```
# -----  
# | Better website experience |  
# -----
```

*# Force IE to render pages in the highest available mode in the various  
# cases when it may not: <http://hsivonen.iki.fi/doctype/ie-mode.pdf>.  
# Use, if installed, Google Chrome Frame.*

<IfModule mod\_headers.c>

Header set X-UA-Compatible "IE=edge,chrome=1"

*# `mod\_headers` can't match based on the content-type, however, we only  
# want to send this header for HTML pages and not for the other resources*

<FilesMatch "\.(appcache|crx|css|eot|gif|html|ico|jpe?

gl|jst|m4a|m4v|manifest|mp4|oex|ogal|oggl|ogvl|otf|pdf|png|safariextz|svg|svgz|ttf|vcl|webapp|wet

Header unset X-UA-Compatible

</FilesMatch>

</IfModule>

```
# #####  
# # MIME TYPES AND ENCODING #  
# #####
```

```
# -----  
# | Proper MIME types for all files |  
# -----
```

<IfModule mod\_mime.c>

*# Audio*

AddType audio/mp4

m4a f4a f4b

AddType audio/ogg

oga ogg

## # JavaScript

*# Normalize to standard type (it's sniffed in IE anyways):*

*# <http://tools.ietf.org/html/rfc4329#section-7.2>*

AddType application/javascript js jsonp

AddType application/json json

## # Video

AddType video/mp4 mp4 m4v f4v f4p

AddType video/ogg ogv

AddType video/webm webm

AddType video/x-flv flv

## # Web fonts

AddType application/font-woff woff

AddType application/vnd.ms-fontobject eot

*# Browsers usually ignore the font MIME types and sniff the content,*

*# however, Chrome shows a warning if other MIME types are used for the*

*# following fonts.*

AddType application/x-font-ttf ttc ttf

AddType font/opentype otf

*# Make SVGZ fonts work on iPad:*

*# <https://twitter.com/FontSquirrel/status/14855840545>*

AddType image/svg+xml svg svgz

AddEncoding gzip svgz

## # Other

AddType application/octet-stream safariextz

AddType application/x-chrome-extension crx

AddType application/x-opera-extension oex

AddType application/x-shockwave-flash swf

AddType application/x-web-app-manifest+json webapp

AddType application/x-xpinstall xpi

AddType application/xml atom rdf rss xml

AddType image/webp webp

AddType image/x-icon ico

AddType text/cache-manifest appcache manifest

AddType text/vtt vtt

AddType text/x-component htc

AddType text/x-vcard

vcf

</IfModule>

```
# -----  
# | UTF-8 encoding |  
# -----
```

*# Use UTF-8 encoding for anything served as `text/html` or `text/plain`.*

AddDefaultCharset utf-8

*# Force UTF-8 for certain file formats.*

<IfModule mod\_mime.c>

AddCharset utf-8 .atom .css .js .json .rss .vtt .webapp .xml

</IfModule>

```
# #####  
# # URL REWRITES #  
# #####
```

```
# -----  
# | Rewrite engine |  
# -----
```

*# Turning on the rewrite engine and enabling the `FollowSymLinks` option is  
# necessary for the following directives to work.*

*# If your web host doesn't allow the `FollowSymLinks` option, you may need to  
# comment it out and use `Options +SymLinksIfOwnerMatch` but, be aware of the  
# performance impact: <http://httpd.apache.org/docs/current/misc/perf-tuning.html#symlinks>*

*# Also, some cloud hosting services require `RewriteBase` to be set:  
# [http://www.rackspace.com/knowledge\\_center/frequently-asked-question/why-is-mod-rewrite-no](http://www.rackspace.com/knowledge_center/frequently-asked-question/why-is-mod-rewrite-no)*

<IfModule mod\_rewrite.c>

Options +FollowSymLinks

*# Options +SymLinksIfOwnerMatch*

RewriteEngine On

*# RewriteBase /*

</IfModule>

```
# -----
# | Suppressing / Forcing the "www." at the beginning of URLs |
# -----

# The same content should never be available under two different URLs especially
# not with and without "www." at the beginning. This can cause SEO problems
# (duplicate content), therefore, you should choose one of the alternatives and
# redirect the other one.

# By default option 1 (no "www.") is activated:
# http://no-www.org/faq.php?q=class_b

# If you'd prefer to use option 2, just comment out all the lines from option 1
# and uncomment the ones from option 2.

# IMPORTANT: NEVER USE BOTH RULES AT THE SAME TIME!

# -----

# Option 1: rewrite www.example.com → example.com

<IfModule mod_rewrite.c>
    RewriteCond %{HTTPS} !=on
    RewriteCond %{HTTP_HOST} ^www\.(.+)$ [NC]
    RewriteRule ^ http://%1%{REQUEST_URI} [R=301,L]
</IfModule>

# -----

# #####
# # SECURITY #
# #####

# -----
# | Content Security Policy (CSP) |
# -----

# You can mitigate the risk of cross-site scripting and other content-injection
# attacks by setting a Content Security Policy which whitelists trusted sources
# of content for your site.
```

```

# The example header below allows ONLY scripts that are loaded from the current
# site's origin (no inline scripts, no CDN, etc). This almost certainly won't
# work as-is for your site!

# To get all the details you'll need to craft a reasonable policy for your site,
# read: http://html5rocks.com/en/tutorials/security/content-security-policy (or
# see the specification: http://w3.org/TR/CSP).

<IfModule mod_headers.c>
#   Header set Content-Security-Policy "script-src 'self'; object-src 'self'"
  Header set Content-Security-Policy "object-src 'self'"
  <FilesMatch "\.(appcache|crx|css|eot|gif|htc|ico|jpe?
gl|jst|m4a|m4v|manifest|mp4|oex|ogal|oggl|ogv|otf|pdf|png|safarix|svg|svgz|ttf|vcf|webapp|wet
  Header unset Content-Security-Policy
  </FilesMatch>
</IfModule>

# -----
# | File access |
# -----

# Block access to directories without a default document.
# Usually you should leave this uncommented because you shouldn't allow anyone
# to surf through every directory on your server (which may includes rather
# private places like the CMS's directories).

<IfModule mod_autoindex.c>
  Options -Indexes
</IfModule>

# -----

# Block access to hidden files and directories.
# This includes directories used by version control systems such as Git and SVN.

<IfModule mod_rewrite.c>
  RewriteCond %{SCRIPT_FILENAME} -d [OR]
  RewriteCond %{SCRIPT_FILENAME} -f
  RewriteRule "(^|/)\." - [F]
</IfModule>

```

```

# -----

# Block access to backup and source files.
# These files may be left by some text editors and can pose a great security
# danger when anyone has access to them.

<FilesMatch "(^#.#|\.|(bak|config|dist|fla|incl|ini|log|psd|sh|sql|sw[op])|~)$">
    Order allow,deny
    Deny from all
    Satisfy All
</FilesMatch>

# #####
# # WEB PERFORMANCE #
# #####

# -----
# | Compression |
# -----

<IfModule mod_deflate.c>

    # Force compression for mangled headers.
    # http://developer.yahoo.com/blogs/ymn/posts/2010/12/pushing-beyond-gzipping
    <IfModule mod_setenvif.c>
        <IfModule mod_headers.c>
            SetEnvIfNoCase ^(\Accept-EncodXng|X-cept-Encoding|X(15)|^(15)|-(15))$ ^(gzip|def
(4,13)$ HAVE_Accept-Encoding
            RequestHeader append Accept-Encoding "gzip, deflate" env=HAVE_Accept-Encoding
        </IfModule>
    </IfModule>

    # Compress all output labeled with one of the following MIME-types
    # (for Apache versions below 2.3.7, you don't need to enable `mod_filter`
    # and can remove the `<IfModule mod_filter.c>` and `</IfModule>` lines
    # as `AddOutputFilterByType` is still in the core directives).
    <IfModule mod_filter.c>
        AddOutputFilterByType DEFLATE application/atom+xml \
            application/javascript \
            application/json \
            application/rss+xml \

```

```
application/vnd.ms-fontobject \
application/x-font-ttf \
application/x-web-app-manifest+json \
application/xhtml+xml \
application/xml \
font/opentype \
image/svg+xml \
image/x-icon \
text/css \
text/html \
text/plain \
text/x-component \
text/xml
```

```
</IfModule>
```

```
</IfModule>
```

```
# -----
# | Content transformations |
# -----
```

```
# Prevent some of the mobile network providers from modifying the content of
# your site: http://www.w3.org/Protocols/rfc2616/rfc2616-sec14.html#sec14.9.5.
```

```
# <IfModule mod_headers.c>
#   Header set Cache-Control "no-transform"
# </IfModule>
```

```
# -----
# | ETag removal |
# -----
```

```
# Since we're sending far-future expires headers (see below), ETags can
# be removed: http://developer.yahoo.com/performance/rules.html#etags.
```

```
# `FileETag None` is not enough for every server.
```

```
<IfModule mod_headers.c>
    Header unset ETag
</IfModule>
```

```
FileETag None
```

```
# -----
# | Expires headers (for better cache control) |
# -----
```

```
# The following expires headers are set pretty far in the future. If you don't
# control versioning with filename-based cache busting, consider lowering the
# cache time for resources like CSS and JS to something like 1 week.
```

```
<IfModule mod_expires.c>
```

```
ExpiresActive on
ExpiresDefault "access plus 1 month"
```

```
# CSS
```

```
ExpiresByType text/css "access plus 1 year"
```

```
# Data interchange
```

```
ExpiresByType application/json "access plus 0 seconds"
```

```
ExpiresByType application/xml "access plus 0 seconds"
```

```
ExpiresByType text/xml "access plus 0 seconds"
```

```
# Favicon (cannot be renamed!)
```

```
ExpiresByType image/x-icon "access plus 1 week"
```

```
# HTML components (HTCs)
```

```
ExpiresByType text/x-component "access plus 1 month"
```

```
# HTML
```

```
ExpiresByType text/html "access plus 0 seconds"
```

```
# JavaScript
```

```
ExpiresByType application/javascript "access plus 1 year"
```

```
# Manifest files
```

```
ExpiresByType application/x-web-app-manifest+json "access plus 0 seconds"
```

```
ExpiresByType text/cache-manifest "access plus 0 seconds"
```

```
# Media
```

```
ExpiresByType audio/ogg "access plus 1 month"
```

```
ExpiresByType image/tif "access plus 1 month"
```

```
ExpiresByType image/gif access plus 1 month
ExpiresByType image/jpeg "access plus 1 month"
ExpiresByType image/png "access plus 1 month"
ExpiresByType video/mp4 "access plus 1 month"
ExpiresByType video/ogg "access plus 1 month"
ExpiresByType video/webm "access plus 1 month"
```

#### *# Web feeds*

```
ExpiresByType application/atom+xml "access plus 1 hour"
ExpiresByType application/rss+xml "access plus 1 hour"
```

#### *# Web fonts*

```
ExpiresByType application/font-woff "access plus 1 month"
ExpiresByType application/vnd.ms-fontobject "access plus 1 month"
ExpiresByType application/x-font-ttf "access plus 1 month"
ExpiresByType font/opentype "access plus 1 month"
ExpiresByType image/svg+xml "access plus 1 month"
```

```
</IfModule>
```