

```

# Apache Server Configs v1.1.0 | MIT License
# https://github.com/h5bp/server-configs-apache

# (!) Using `.htaccess` files slows down Apache, therefore, if you have access
# to the main server config file (usually called `httpd.conf`), you should add
# this logic there: http://httpd.apache.org/docs/current/howto/htaccess.html.

# #####
# # CROSS-ORIGIN RESOURCE SHARING (CORS) #
# #####

# -----
# | Cross-domain AJAX requests |
# -----

# Enable cross-origin AJAX requests.
# http://code.google.com/p/html5security/wiki/CrossOriginRequestSecurity
# http://enable-cors.org/

# <IfModule mod_headers.c>
#   Header set Access-Control-Allow-Origin "*"
# </IfModule>

# -----
# | CORS-enabled images |
# -----

# Send the CORS header for images when browsers request it.
# https://developer.mozilla.org/en/CORS_Enabled_Image
# http://blog.chromium.org/2011/07/using-cross-domain-images-in-webgl-and.html
# http://hacks.mozilla.org/2011/11/using-cors-to-load-webgl-textures-from-cross-domain-images/

<IfModule mod_setenvif.c>
  <IfModule mod_headers.c>
    <FilesMatch "\.(gif|ico|jpe?g|png|svgz?|webp)$">
      SetEnvIf Origin ":" IS_CORS
      Header set Access-Control-Allow-Origin "*" env=IS_CORS
    </FilesMatch>
  </IfModule>
</IfModule>

```

```
</ITModule>

# -----
# | Web fonts access |
# -----

# Allow access from all domains for web fonts

<IfModule mod_headers.c>
    <FilesMatch "\.(eot|font\.css|otf|ttc|ttf|woff)$">
        Header set Access-Control-Allow-Origin "*"
    </FilesMatch>
</IfModule>

# #####
# # ERRORS #
# #####

# -----
# | 404 error prevention for non-existing redirected folders |
# -----

# Prevent Apache from returning a 404 error for a rewrite if a directory
# with the same name does not exist.
# http://httpd.apache.org/docs/current/content-negotiation.html#multiviews
# http://www.webmasterworld.com/apache/3808792.htm

Options -MultiViews

# -----
# | Custom error messages / pages |
# -----

# You can customize what Apache returns to the client in case of an error (see
# http://httpd.apache.org/docs/current/mod/core.html#errordocument), e. g.:
```

ErrorDocument 404 /404.html

```
# #####
# # INTERNET EXPLORER #
# #####
```

```

# -----
# | Better website experience |
# -----

# Force IE to render pages in the highest available mode in the various
# cases when it may not: http://hsivonen.iki.fi/doctype/ie-mode.pdf.

<IfModule mod_headers.c>
    Header set X-UA-Compatible "IE=edge"
    # `mod_headers` can't match based on the content-type, however, we only
    # want to send this header for HTML pages and not for the other resources
    <FilesMatch "\.(appcache|crx|css|eot|gif|html|ico|jpe?
gl|js|m4a|m4v|manifest|mp4|ogg|ogv|otf|pdf|png|safariextz|svgz?
|ttf|vcl|webapp|webm|webp|woff|xml|xpi)$">
        Header unset X-UA-Compatible
    </FilesMatch>
</IfModule>

# -----
# | Cookie setting from iframes |
# -----

# Allow cookies to be set from iframes in IE.

# <IfModule mod_headers.c>
#   Header set P3P "policyref=\"/w3c/p3p.xml\"", CP="IDC DSP COR ADM DEVI TAIi PSA PSD
IVAI IVDi CONi HIS OUR IND CNT\""
# </IfModule>

# -----
# | Screen flicker |
# -----

# Stop screen flicker in IE on CSS rollovers (this only works in
# combination with the `ExpiresByType` directives for images from below).

# BrowserMatch "MSIE" brokenvary=1
# BrowserMatch "Mozilla/4.[0-9]{2}" brokenvary=1
# BrowserMatch "Opera" !brokenvary
# SetEnvIf brokenvary 1 force-no-vary

```

```

# #####
# # MIME TYPES AND ENCODING #
# #####

# -----
# | Proper MIME types for all files |
# -----

<IfModule mod_mime.c>

# Audio
AddType audio/mp4 m4a f4a f4b
AddType audio/ogg oga ogg

# JavaScript
# Normalize to standard type (it's sniffed in IE anyways):
# http://tools.ietf.org/html/rfc4329#section-7.2
AddType application/javascript js
AddType application/json json

# Video
AddType video/mp4 mp4 m4v f4v f4p
AddType video/ogg ogv
AddType video/webm webm
AddType video/x-flv flv

# Web fonts
AddType application/font-woff woff
AddType application/vnd.ms-fontobject eot

# Browsers usually ignore the font MIME types and sniff the content,
# however, Chrome shows a warning if other MIME types are used for the
# following fonts.
AddType application/x-font-ttf ttc ttf
AddType font/opentype otf

# Make SVGZ fonts work on iPad:
# https://twitter.com/FontSquirrel/status/14855840545
AddType image/svg+xml svg svgz
AddEncoding gzip svgz

```

Other

```
AddType application/octet-stream          safariextz
AddType application/x-chrome-extension     crx
AddType application/x-opera-extension      oex
AddType application/x-shockwave-flash     swf
AddType application/x-web-app-manifest+json webapp
AddType application/x-xpinstall            xpi
AddType application/xml                    atom rdf rss xml
AddType image/webp                         webp
AddType image/x-icon                       ico
AddType text/cache-manifest                appcache manifest
AddType text/vtt                           vtt
AddType text/x-component                   htc
AddType text/x-vcard                       vcf
```

</IfModule>

```
# -----
# | UTF-8 encoding |
# -----
```

Use UTF-8 encoding for anything served as `text/html` or `text/plain`.
AddDefaultCharset utf-8

Force UTF-8 for certain file formats.

```
<IfModule mod_mime.c>
    AddCharset utf-8 .atom .css .js .json .rss .vtt .webapp .xml
</IfModule>
```

```
# #####
# # URL REWRITES #
# #####
```

```
# -----
# | Rewrite engine |
# -----
```

*# Turning on the rewrite engine and enabling the `FollowSymLinks` option is
necessary for the following directives to work.*

```
# If your web host doesn't allow the `FollowSymlinks` option, you may need to
# comment it out and use `Options +SymLinksIfOwnerMatch` but, be aware of the
# performance impact: http://httpd.apache.org/docs/current/misc/perf-tuning.html#symlinks
```

```
# Also, some cloud hosting services require `RewriteBase` to be set:
# http://www.rackspace.com/knowledge\_center/frequently-asked-question/why-is-mod-rewrite-not-working-on-my-site
```

```
<IfModule mod_rewrite.c>
```

```
    Options +FollowSymlinks
```

```
    # Options +SymLinksIfOwnerMatch
```

```
    RewriteEngine On
```

```
    RewriteBase /
```

```
    RewriteRule ^(js|img|css|font|.*\.(php|\..*)) - [L] # Real paths - Means 'do nothing'
```

```
    RewriteRule ^$ index.php [L] # Root
```

```
    RewriteRule ^new$ new.php [L] # Generate new link
```

```
    RewriteRule ^([a-zA-Z0-9]+)$ link.php?longID=$1 [L] # Link without key
```

```
    RewriteRule ^([a-zA-Z0-9]+)/(.*)$ link.php?longID=$1&key=$2 [NC,L] # Link with key
```

```
</IfModule>
```

```
# -----
# | Suppressing / Forcing the "www." at the beginning of URLs |
# -----
```

```
# The same content should never be available under two different URLs especially
# not with and without "www." at the beginning. This can cause SEO problems
# (duplicate content), therefore, you should choose one of the alternatives and
# redirect the other one.
```

```
# By default option 1 (no "www.") is activated:
```

```
# http://no-www.org/faq.php?q=class\_b
```

```
# If you'd prefer to use option 2, just comment out all the lines from option 1
# and uncomment the ones from option 2.
```

```
# IMPORTANT: NEVER USE BOTH RULES AT THE SAME TIME!
```

```
# -----
```

Option 1: rewrite www.example.com → example.com

```
<IfModule mod_rewrite.c>
  RewriteCond %{HTTPS} !=on
  RewriteCond %{HTTP_HOST} ^www\.(.+$) [NC]
  RewriteRule ^ http://%1%{REQUEST_URI} [R=301,L]
</IfModule>
```

-----

Option 2: rewrite example.com → www.example.com

*# Be aware that the following might not be a good idea if you use "real"
subdomains for certain parts of your website.*

```
# <IfModule mod_rewrite.c>
#   RewriteCond %{HTTPS} !=on
#   RewriteCond %{HTTP_HOST} !^www\..+$ [NC]
#   RewriteCond %{HTTP_HOST} !=localhost [NC]
#   RewriteCond %{HTTP_HOST} !=127.0.0.1
#   RewriteRule ^ http://www.%{HTTP_HOST}%{REQUEST_URI} [R=301,L]
# </IfModule>
```

```
# #####
# # SECURITY #
# #####
```

```
# -----
# | Content Security Policy (CSP) |
# -----
```

*# You can mitigate the risk of cross-site scripting and other content-injection
attacks by setting a Content Security Policy which whitelists trusted sources
of content for your site.*

*# The example header below allows ONLY scripts that are loaded from the current
site's origin (no inline scripts, no CDN, etc). This almost certainly won't
work as-is for your site!*

*# To get all the details you'll need to craft a reasonable policy for your site,
read: <http://html5rocks.com/en/tutorials/security/content-security-policy> (or*

```
# see the specification: http://w3.org/TR/CSP),

# <IfModule mod_headers.c>
#   Header set Content-Security-Policy "script-src 'self'; object-src 'self'"
#   <FilesMatch "\.(appcache|crx|css|eot|gif|htc|ico|jpe?
gl|js|m4a|m4v|manifest|mp4|oex|ogal|ogg|ogv|otf|pdf|png|safariextz|svgz?
|ttf|vcf|webapp|webm|webp|woff|xml|xpi)$">
#       Header unset Content-Security-Policy
#   </FilesMatch>
# </IfModule>

# -----
# | File access |
# -----

# Block access to directories without a default document.
# Usually you should leave this uncommented because you shouldn't allow anyone
# to surf through every directory on your server (which may includes rather
# private places like the CMS's directories).

<IfModule mod_autoindex.c>
    Options -Indexes
</IfModule>

# -----

# Block access to hidden files and directories.
# This includes directories used by version control systems such as Git and SVN.

<IfModule mod_rewrite.c>
    RewriteCond %{SCRIPT_FILENAME} -d [OR]
    RewriteCond %{SCRIPT_FILENAME} -f
    RewriteRule "(^/)\." - [F]
</IfModule>

# -----

# Block access to backup and source files.
# These files may be left by some text editors and can pose a great security
# danger when anyone has access to them.
```



```
<FilesMatch "(^#.#|\.|bak|config|dist|fla|incl|ini|log|psd|sh|sql|sw[op])|(\")$" >
    Order allow,deny
    Deny from all
    Satisfy All
</FilesMatch>

# -----
# | Secure Sockets Layer (SSL) |
# -----

# Rewrite secure requests properly to prevent SSL certificate warnings, e.g.:
# prevent `https://www.example.com` when your certificate only allows
# `https://secure.example.com`.

# <IfModule mod_rewrite.c>
#     RewriteCond %{SERVER_PORT} !^443
#     RewriteRule ^ https://example-domain-please-change-me.com%{REQUEST_URI} [R=301,L]
# </IfModule>

# -----
# | HTTP Strict Transport Security (HSTS) |
# -----

# Force client-side SSL redirection.

# If a user types "example.com" in his browser, the above rule will redirect
# him to the secure version of the site. That still leaves a window of oppor-
# tunity (the initial HTTP connection) for an attacker to downgrade or redirect
# the request. The following header ensures that browser will ONLY connect to
# your server via HTTPS, regardless of what the users type in the address bar.
# http://tools.ietf.org/html/draft-ietf-websec-strict-transport-sec-14#section-6.1
# http://www.html5rocks.com/en/tutorials/security/transport-layer-security/

# (!) Remove the `includeSubDomains` optional directive if the subdomains are
# not using HTTPS.

# <IfModule mod_headers.c>
#     Header set Strict-Transport-Security "max-age=16070400; includeSubDomains"
# </IfModule>

# -----
```

```

# -----
# | Server software information |
# -----

# Avoid displaying the exact Apache version number, the description of the
# generic OS-type and the information about Apache's compiled-in modules.

# ADD THIS DIRECTIVE IN THE `httpd.conf` AS IT WILL NOT WORK IN THE `.htaccess`!

# ServerTokens Prod

# #####
# # WEB PERFORMANCE #
# #####

# -----
# | Compression |
# -----

<IfModule mod_deflate.c>

    # Force compression for mangled headers.
    # http://developer.yahoo.com/blogs/ydn/posts/2010/12/pushing-beyond-gzipping
    <IfModule mod_setenvif.c>
        <IfModule mod_headers.c>
            SetEnvIfNoCase ^(\Accept-EncodXng|X-cept-Encoding|X(15)|^(15)|-(15))$
            ^((gzip|deflate)\s*,?\s*)+([X"]-){4,13}$ HAVE_Accept-Encoding
            RequestHeader append Accept-Encoding "gzip, deflate" env=HAVE_Accept-Encoding
        </IfModule>
    </IfModule>

    # Compress all output labeled with one of the following MIME-types
    # (for Apache versions below 2.3.7, you don't need to enable `mod_filter`
    # and can remove the `<IfModule mod_filter.c>` and `</IfModule>` lines
    # as `AddOutputFilterByType` is still in the core directives).
    <IfModule mod_filter.c>
        AddOutputFilterByType DEFLATE application/atom+xml \
            application/javascript \
            application/json \
            application/rss+xml \
            application/vnd.ms-fontobject \
            application/x-font-ttf \

```

```
application/x-font-woff \
application/x-web-app-manifest+json \
application/xhtml+xml \
application/xml \
font/opentype \
image/svg+xml \
image/x-icon \
text/css \
text/html \
text/plain \
text/x-component \
text/xml
```

```
</IfModule>
```

```
</IfModule>
```

```
# -----
# | Content transformations |
# -----
```

```
# Prevent some of the mobile network providers from modifying the content of
# your site: http://www.w3.org/Protocols/rfc2616/rfc2616-sec14.html#sec14.9.5.
```

```
# <IfModule mod_headers.c>
#   Header set Cache-Control "no-transform"
# </IfModule>
```

```
# -----
# | ETag removal |
# -----
```

```
# Since we're sending far-future expires headers (see below), ETags can
# be removed: http://developer.yahoo.com/performance/rules.html#etags.
```

```
# `FileETag None` is not enough for every server.
```

```
<IfModule mod_headers.c>
    Header unset ETag
</IfModule>
```

```
FileETag None
```

```
..
```

```

# -----
# | Expires headers (for better cache control) |
# -----

# The following expires headers are set pretty far in the future. If you don't
# control versioning with filename-based cache busting, consider lowering the
# cache time for resources like CSS and JS to something like 1 week.

<IfModule mod_expires.c>

    ExpiresActive on
    ExpiresDefault          "access plus 1 month"

# CSS
    ExpiresByType text/css          "access plus 1 year"

# Data interchange
    ExpiresByType application/json  "access plus 0 seconds"
    ExpiresByType application/xml   "access plus 0 seconds"
    ExpiresByType text/xml          "access plus 0 seconds"

# Favicon (cannot be renamed!)
    ExpiresByType image/x-icon      "access plus 1 week"

# HTML components (HTCs)
    ExpiresByType text/x-component  "access plus 1 month"

# HTML
    ExpiresByType text/html         "access plus 0 seconds"

# JavaScript
    ExpiresByType application/javascript "access plus 1 year"

# Manifest files
    ExpiresByType application/x-web-app-manifest+json "access plus 0 seconds"
    ExpiresByType text/cache-manifest "access plus 0 seconds"

# Media
    ExpiresByType audio/ogg         "access plus 1 month"
    ExpiresByType image/gif         "access plus 1 month"
    ExpiresByType image/jpeg       "access plus 1 month"

```

```

ExpiresByType image/png                "access plus 1 month"
ExpiresByType video/mp4                 "access plus 1 month"
ExpiresByType video/ogg                 "access plus 1 month"
ExpiresByType video/webm               "access plus 1 month"

# Web feeds
ExpiresByType application/atom+xml      "access plus 1 hour"
ExpiresByType application/rss+xml       "access plus 1 hour"

# Web fonts
ExpiresByType application/font-woff     "access plus 1 month"
ExpiresByType application/vnd.ms-fontobject "access plus 1 month"
ExpiresByType application/x-font-ttf    "access plus 1 month"
ExpiresByType font/opentype             "access plus 1 month"
ExpiresByType image/svg+xml             "access plus 1 month"

</IfModule>

# -----
# | Filename-based cache busting |
# -----

# If you're not using a build process to manage your filename version revving,
# you might want to consider enabling the following directives to route all
# requests such as /css/style.12345.css to /css/cover.css.

# To understand why this is important and a better idea than *.css?v231, read:
# http://stevesouders.com/blog/2008/08/23/revving-filenames-dont-use-querystring

# <IfModule mod_rewrite.c>
#     RewriteCond %{REQUEST_FILENAME} !-f
#     RewriteRule ^(.+)\.(\d+)\.(js|css|png|jpg|gif)$ $1.$3 [L]
# </IfModule>

# -----
# | File concatenation |
# -----

# Allow concatenation from within specific CSS and JS files, e.g.:
# Inside of script.combined.js you could have
# <!--#include file="libs/jquery.js" -->

```

```
# <!--#include file="plugins/jquery.idletimer.js" -->
# and they would be included into this single file.

# <IfModule mod_include.c>
#   <FilesMatch "\.combined\.js$">
#     Options +Includes
#     AddOutputFilterByType INCLUDES application/javascript application/json
#     SetOutputFilter INCLUDES
#   </FilesMatch>
#   <FilesMatch "\.combined\.css$">
#     Options +Includes
#     AddOutputFilterByType INCLUDES text/css
#     SetOutputFilter INCLUDES
#   </FilesMatch>
# </IfModule>

# -----
# | Persistent connections |
# -----

# Allow multiple requests to be sent over the same TCP connection:
# http://httpd.apache.org/docs/current/en/mod/core.html#keepalive

# Enable if you serve a lot of static content but, be aware of the
# possible disadvantages!

# <IfModule mod_headers.c>
#   Header set Connection Keep-Alive
# </IfModule>
```